Jesse Zimmer

Miss McDivitt

English 9

21 January 2015

Characters

Setting

who-like, condition

when

image= imagery

where

feeling/emotion= mood

I. miller, amiable, old, simple

1. (son, young, obedient)

2. donkey, take town, sell

3. folks, critical, opinion, country

Conflict/Problem

what- want/need

-think

-do

-say

II. women, well, "why walk?"

1. boy, donkey, "respect old"

2. man on, "both ride"

3. citizen, "yours?" carry

4. tied, carry, pole

Climax/resolution

How? Solved

why

moral

message

epilogue

III. cross bridge

1. noise, strange, spooked

2. kick, loose, falls, drowns

3. vexed, ashamed

please everyone, no

one

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English 9
22 January 2015

There was once was an old miller who was very amiable. He and his son were taking their donkey to town to sell it. As they were nearing the town, a group of women by a well ridiculed them for walking rather than riding their donkey.

"Why are you both walking when you could be riding the donkey?" said the ladies.

The boy and the man heeded the ladies' advice, and the boy mounted the donkey. Soon, they passed a group of old men.

The old men scoffed at the youth, "You young whippersnapper! You should show respect to your elders by letting him ride the donkey."

The boy respectfully dismounted the donkey, allowing his father to ride in his place. Further down the road, they passed a group of students.

"Lazy old man," ridiculed the students, "your poor lad will soon become exhausted if he has to walk all the way to town."

The old man drew his boy up alongside him on the back of the donkey. On the outskirts of town, they passed a group of citizens who frowned upon their treatment of the donkey.

They asked, "Is that your donkey? You would not know it looking at how you overburden the poor beast."